# WTOYCNBOOOTO OOSSODOUP <br>  

## CAOSESS OPTBATIO

* The majority, 7 of 10 leadins causes of death in the U.S. are $\qquad$ chronic disease.
$\star$ Calling the chronic diseases the 'causes' of death is misleading, as nearly $80 \%$ of them are caused by 4 lifestyle factors:

1. $\qquad$ Notes
2. $\qquad$
3. $\qquad$
4. $\qquad$

* Unfortunately, as little as $\qquad$ \% of Americans maintain all 4 lifestyle factors.


## SMr memidili

* Self-resulation is the process of monitoring and changing our behavior to stay in line with goal, especially when normalcy is interrupted. This process contains 4 steps.

1. $\qquad$ Notes
2. $\qquad$
3. $\qquad$
4. $\qquad$
$\star$ Behavior begins with self-monitoring. Hishlights?

* Behavior cannot be understood without consideration to a standard
* Match the following emotions to their theorized level of effort to change behavior.


## 1. Anger

2. Sad/Disappointed
3. Frustration

## Lower Effort

## WMRSORRS

## $\star$ Feeling Scale ${ }^{1}$

Please circle the number that indicates HOW YOU FEEL RIGHT NOW.

| Very <br> Bad |  | Bad |  | Fairly <br> Bad | Neutra <br> 1 | Fairly <br> Good |  | Good |  | Very <br> Good |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| -5 | -4 | -3 | -2 | -1 | 0 | +1 | +2 | +3 | +4 | +5 |

## $\star$ Subjective Exercise Experience Scale ${ }^{2}$

Please circle the number on each item that indicates HOW YOU FEEL RIGHT NOW.

|  | Not at All |  | Moderately |  |  | Very Much So |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1. Great | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 2. Awful | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 3. Drained | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 4. Positive | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 5. Crummy | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 6. Exhuasted | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 7. Strons | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 8. Discouraged | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 9. Fatigued | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 10. Terrific | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 11. Miserable | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| 12. Tired | 1 | 2 | 3 | 4 | 5 | 6 | 7 |

SCORING: Well-Being $\left(1+4^{+}+{ }^{+} 10\right)$; Fatigue ( $3+6+9+12$ ) Distress $(2+5+8+11)$;

## ROTHREMET

1. Hardy, C. J., \& Rejeski, W. J. (1989). Not what, but how one feels: The measurement of affect during exercise. Journal of Sport and Exercise Psycholosy, 11(3), 304-317.
2. McAuley, E., \& Courneya, K. S. (1994). The subjective exercise experiences scale (SEES): Development and preliminary validation. Journal of Sport and Exercise Psychology, 16(2), 163-177.
